I wrote this paper for a <u>RSSC</u> presentation of how basic neural networks work and how they can be implemented in robotics. The network is of a simple structure and follows some of the experiments described by Ulrich Nehmzow on a robot called Alder

The robot that I used was

Sparky

. Developing the software was challenging because the Basic Stamp does not use floating point so everything had to be converted to use integer math.

The code can be found here: <u>nueral_net2.bs2.txt</u>

Here is a video of the robot in progress. The robot moves towards the wall and tires a move. When the move fails (the sensors are still on) the robot tries a another move. Since this move worked, next time the robot encounters the same obstacle it "knows" what to do.

{youtube}1T7xi8jCgOE{/youtube}

Paper

Introduction to Neural Networks